



Recombinant Pongo abelii Proteasome activator complex subunit 3 (PSME3)

Product Code	CSB-MP722465PYX
Abbreviation	PSME3
Storage	The shelf life is related to many factors, storage state, buffer ingredients, storage temperature and the stability of the protein itself. Generally, the shelf life of liquid form is 6 months at -20°C/-80°C. The shelf life of lyophilized form is 12 months at -20°C/-80°C.
Uniprot No.	Q5RFD3
Product Type	Recombinant Protein
Immunogen Species	Pongo abelii (Sumatran orangutan) (Pongo pygmaeus abelii)
Purity	>85% (SDS-PAGE)
Sequence	ASLLKVDQE VKLKVDSFRE RITSEAEDLV ANFFPKKLE LDSFLKEPIL NIHDLTQIHS DMNLPVPDPI LLTNSHDGLD GPTYKKRRLD DCEEAFQGTK VFVMPNGMLK SNQQLVDIIE KVKPEIRLLI EKCNTVKMWV QLLIPRIEDG NCFGVSIQEE TVAELRTVES EAASYLDQIS RYYITRAKLV SKIAKYPHVE DYRRTVTEID EKEYISLRLLI ISELRNQYVT LHMILKNIE KIKRPRSSNA ETLY
Source	Mammalian cell
Target Names	PSME3
Protein Names	Recommended name: Proteasome activator complex subunit 3 Alternative name(s): Activator of multicatalytic protease subunit 3 Proteasome activator 28 subunit gamma Short name= PA28g Short name= PA28gamma
Expression Region	2-254
Notes	Repeated freezing and thawing is not recommended. Store working aliquots at 4°C for up to one week.
Tag Info	Tag type will be determined during the manufacturing process.
Protein Length	Full Length of Mature Protein
Reconstitution	We recommend that this vial be briefly centrifuged prior to opening to bring the contents to the bottom. Please reconstitute protein in deionized sterile water to a concentration of 0.1-1.0 mg/mL. We recommend to add 5-50% of glycerol (final concentration) and aliquot for long-term storage at -20°C/-80°C. Our default final concentration of glycerol is 50%. Customers could use it as reference.
Shelf Life	The shelf life is related to many factors, storage state, buffer ingredients, storage temperature and the stability of the protein itself. Generally, the shelf life of liquid form is 6 months at -20°C/-80°C. The shelf life of lyophilized form is 12 months at -20°C/-80°C.